

MASTER'S DEGREE IN LANGUAGES, LITERATURES AND DIGITAL CULTURE

Year	Curriculum A – Languages and Literatures <i>(1st year active from 2022/2023)</i>	Credits	
1°	Italian literature in the international context	6	
	First foreign Literature 1:		
	Littérature française - Master 1	6	
	Literatura española - Máster 1	6	
	English Literature - Master 1	6	
	Deutsche Literatur - Master 1	6	
	Русская литература МУ 1 (Russian Literature - Master 1)	6	
	Second foreign Literature 1:		
	Littérature française - Master 1	6	
	Literatura española - Máster 1	6	
	English Literature - Master 1	6	
	Deutsche Literatur - Master 1	6	
	Русская литература МУ 1 (Russian Literature - Master 1)	6	
	First foreign language:		
	Langue et linguistique françaises	9	
	Lengua y lingüística españolas	9	
	English language and linguistics	9	
	Deutsche Sprache und Sprachwissenschaft	9	
	Русский язык и русское языкознание (Russian Language and Linguistics)	9	
	Second foreign language:		
	Langue et linguistique françaises	9	
	Lengua y lingüística españolas	9	
	English language and linguistics	9	
	Deutsche Sprache und Sprachwissenschaft	9	
	Русский язык и русское языкознание (Russian Language and Linguistics)	9	
	A Philology to be chosen among the following (Philology must be related to one of the chosen languages):		
	Filología romanza LM	6	
	Germanic philology LM: Manuscript and Textual Studies	6	
	Slavic Philology LM	6	
	Elective courses	6	
	Teaching Lab: methodologies, technologies and practicum (related to the first/second language and literature):		
	Laboratoire d'enseignement - Langue, littérature et culture françaises	Didactique de la langue	2
		Didactique de la littérature	2
		Formation pratique	2
	Laboratorio de enseñanza - Lengua, literatura y cultura españolas	Didáctica de la lengua	2
		Didáctica de la literatura	2
		Prácticas	2
	Teaching Lab - English language, literature and culture	Language Teaching	2
		Literature Teaching	2
		Practicum	2
	Fachdidaktik - Deutsche Sprache, Literatur und Kultur	Sprachdidaktik	2
		Literaturdidaktik	2
Praktikum		2	
Лаборатория по преподаванию: русский язык, русская литература и культура (Teaching Lab - Russian language, literature and culture)	Преподавание русского языка (Language Teaching)	2	
	Преподавание русской литературы (Literature Teaching)	2	
	Практикум (Practicum)	2	
Further activities	6		
	<i>Total credits</i>	60	

Year	Curriculum A – Languages and Literatures (2nd year active from 2023/2024)	Credits
2°	Three modules among the following (related to the languages and literatures chosen):	
	Histoire de la Langue Française	6
	Historia de la lengua española	6
	History of the English language	6
	Geschichte der deutschen Sprache	6
	История русского языка (History of the Russian language)	6
	Littérature française - Master 2	6
	Literatura española - Máster 2	6
	English Literature - Master 2	6
	Deutsche Literatur - Master 2	6
	Русская литература МУ 2 (Russian Literature - Master 2)	6
	First foreign Literature disciplinary area:	
	Littératures francophones	6
	Literaturas hispanoamericanas	6
	Literatures in English	6
	Languages and Literatures of the USA	6
	Österreichische Literatur	6
	Славянские литературы (Comparative Slavic Literatures)	6
	Second foreign Literature disciplinary area:	
	Littératures francophones	6
	Literaturas hispanoamericanas	6
	Literatures in English	6
	Languages and Literatures of the USA	6
	Österreichische Literatur	6
	Славянские литературы (Comparative Slavic Literatures)	6
	Elective courses	12
	Dissertation	18
	<i>Total credits</i>	60

MASTER'S DEGREE IN LANGUAGES, LITERATURES AND DIGITAL CULTURE

Year	Curriculum B – Digital Culture <i>(1st year active from 2022/2023)</i>	Credits
1°	Italian literature in the international context	6
	First foreign Literature 1:	
	Littérature française - Master 1	6
	Literatura española- Máster 1	6
	English Literature - Master 1	6
	Deutsche Literatur - Master 1	6
	Русская литература МУ 1 (Russian Literature - Master 1)	6
	Second foreign Literature 1:	
	Littérature française - Master 1	6
	Literatura española - Máster 1	6
	English Literature - Master 1	6
	Deutsche Literatur - Master 1	6
	Русская литература МУ 1 (Russian Literature - Master 1)	6
	First foreign language:	
	Langue et linguistique françaises	9
	Lengua y lingüística españolas	9
	English language and linguistics	9
	Deutsche Sprache und Sprachwissenschaft	9
	Русский язык и русское языкознание (Russian Language and Linguistics)	9
	Second foreign language:	
	Langue et linguistique françaises	9
	Lengua y lingüística españolas	9
	English language and linguistics	9
	Deutsche Sprache und Sprachwissenschaft	9
	Русский язык и русское языкознание (Russian Language and Linguistics)	9
	One module between the following (Philology must be related to one of the chosen languages):	
	Filologia romanza LM	6
	Germanic philology LM: Manuscript and Textual Studies	6
	Slavic Philology LM	6
	Computational methods for comparative literary studies	6
Computational Thinking	6	
Elective courses	9	
Digital Accessibility, Design and Multimedia technologies for the Web and Social Media	3	
Total credits	60	
Year	Curriculum B – Digital Culture <i>(2nd year active from 2023/2024)</i>	Credits
2°	Three modules among the following (related to the languages and literatures chosen):	
	Histoire de la Langue Française	6
	Historia de la lengua española	6
	History of the English language	6
	Geschichte der deutschen Sprache	6
	История русского языка (History of the Russian language)	6
	Littérature française - Master 2	6
	Literatura española - Máster 2	6
	English Literature - Master 2	6
	Deutsche Literatur - Master 2	6
	Русская литература МУ 2 (Russian Literature - Master 2)	6
	One activity between the following:	
	Data and Knowledge Representation for the humanities	6
	Juridical and Ethical Issues in the Digital Society	6
	Elective courses	9
	Dissertation	18
	Digital Lab:	
Digital project in literature and philology	2	
Digital project in linguistics	2	
Internship/Project work	2	

	Digital Storytelling	3
	Total credits	60

Objectives of the INF/01 courses and DH labs

Computational Thinking [INF/01]

Computational thinking refers to the processes of approaching and analysing a problem in a systematic way and formulating a solution that can be performed by a computer. Given the wide-spread adoption of computing technologies in the modern society, including the Humanities, learning and understanding how to use computational thinking to solve real-world problems is a key skill to be mastered. At the end of the course students:

- will learn the historical and theoretical background of computational thinking
- will know the principles at the core of computational problem solving
- will be able to understand the capabilities of computers, to formulate problems to be addressed by a computer, and to design algorithms that a computer can execute

Data and Knowledge Representation for the Humanities [INF/01]

In this course students will learn methods and best practices for organizing data and representing knowledge, according to well established formats and technologies (e.g., Semantic Web / Linked Data). A special emphasis will be given on their usage in application domains related to the Humanities.

At the end of the course students:

- will learn the principles and basic notions of data and knowledge representation
- will learn state-of-the-art formalisms for data and knowledge representation
- will learn how to apply methods for modelling data and representing knowledge

DH Lab 1: Digital Accessibility, Design and Multimedia technologies for the Web and Social Media

In this lab students will learn and practice with complementary aspects related to Web and Social Media publishing.

- learn how to manage web publishing technologies such as CMS (e.g., Wordpress) and Social Media for content dissemination purposes
- learn the legal aspects, technologies, guidelines for Web Inclusive Design and accessible material preparation
- learn how to manage, prepare, optimize, distribute multimedia files for the Web and Social Media

DH Lab 2: Digital Storytelling

In this lab students will learn and practice how to use digital tools (cf. DH Lab 1) to tell a story, to present an idea, to teach something, to favor inclusion. Goal of the lab is to build competences and skills for the creative and aware use of digital technologies.