

**X-rays
and
Computed Tomography (CT)**

■ X-rays

- ▶ Basic principle
- ▶ Generation of x-rays
- ▶ Interaction with body
- ▶ Applications and specialized techniques

■ Computed Tomography (CT)

- ▶ Basic principle
- ▶ Projection, sinogram, reconstruction
- ▶ Generations of CT scanners
- ▶ Applications

X-rays

The beginnings of radiology

■ X-rays discovered in 1895 by **Wilhelm Röntgen**

- ▶ While experimenting with *cathode tubes* in a dark room, he forgot a *metal plate* on the bench
- ▶ He noticed a faint *fluorescent glow* emanating from it, so he went to remove the plate
- ▶ He saw the image of *his hand's bones* cast onto the plate!



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■ First medical x-ray image

- ▶ "*Hand mit Ringen*" (Hand with Rings)



■ First Nobel Prize in Physics in 1901

- ▶ Röntgen refused to patent his discovery: he wanted all mankind to benefit from practical applications of x-rays

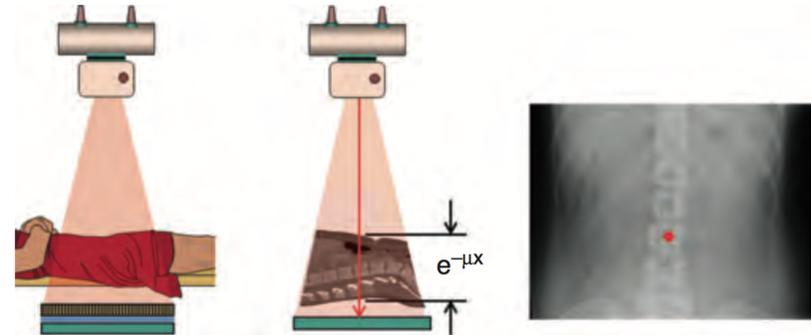


■ Father of radiology

Basic principle

■ An x-ray beam passes through the patient

1. Generated with the **x-ray tube**
2. X-rays **interact** with body
3. A **film/detector** placed just below the patient collects residual x-rays



■ X-rays interact differently with different tissues

- ▶ *Bones* absorb more than soft tissues
- ▶ Air almost does not interact (e.g. *lungs*)

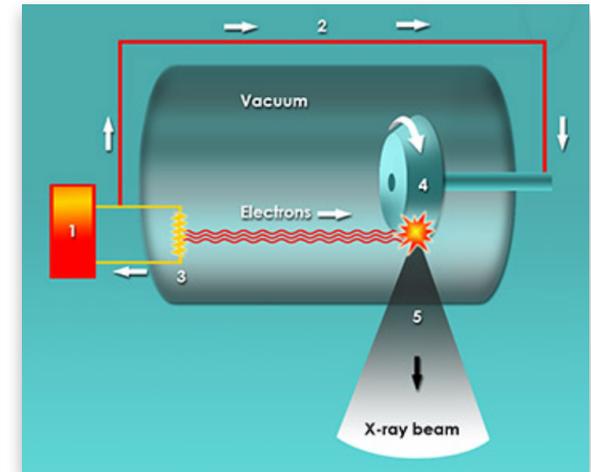
■ Notes:

- ▶ *Very high contrast*
- ▶ Resulting image is *planar projection* (2D)
- ▶ *Ionizing radiation* (dangerous!) ☠



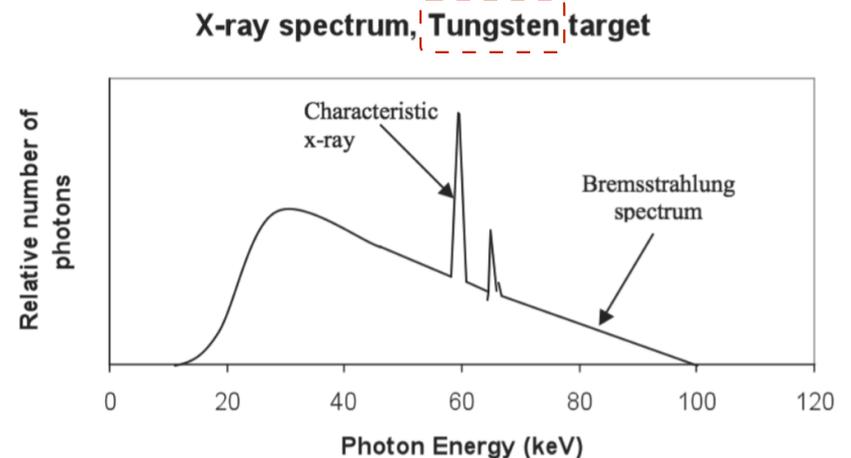
The x-ray tube

- ▶ Potential difference between *cathode* (1) and *anode* (4)
- ▶ Electrons are *accelerated* and gain energy
- ▶ When they hit the metal surface in the anode, part of their *kinetic energy* is converted to *x-ray*
- ▶ Interaction of high-energy electrons with metal nuclei
- ▶ Notes
 - vacuum required to avoid unwanted interaction (lose energy)
 - converted energy: 1% x-rays, 99% heat
 - *anode rotates* to dissipate the heat



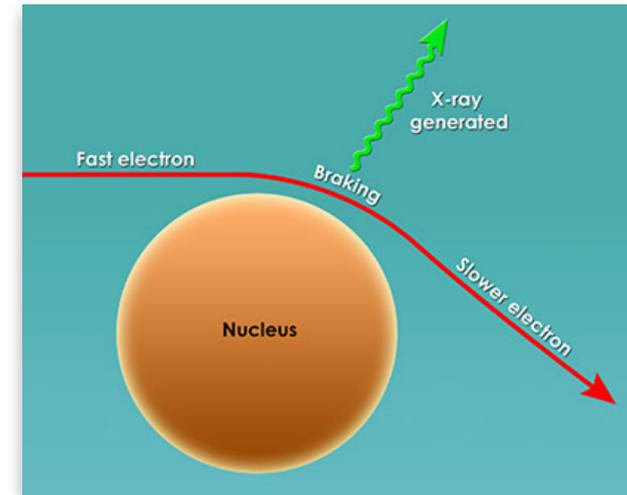
Energy spectrum

- ▶ X-ray beam contains photons with broad range of energy
- ▶ Each metal has characteristic spectrum



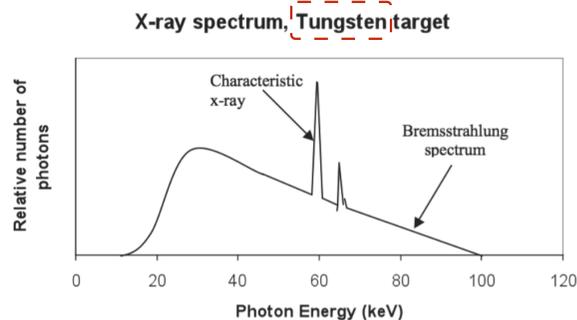
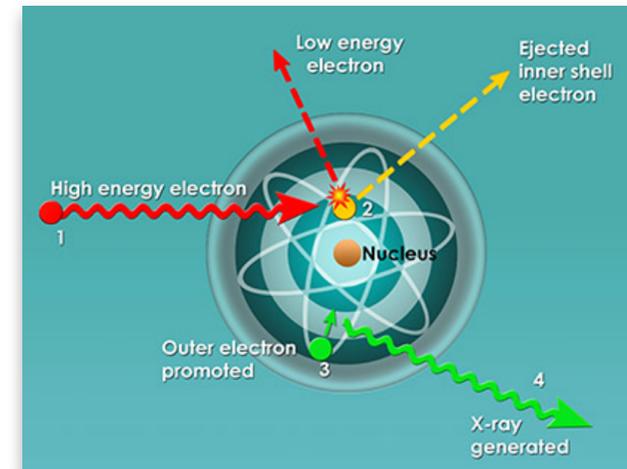
■ Breaking radiation

- ▶ High-energy electrons are deflected by nuclei (positively-charged)
- ▶ Kinetic energy is lost and converted to x-rays



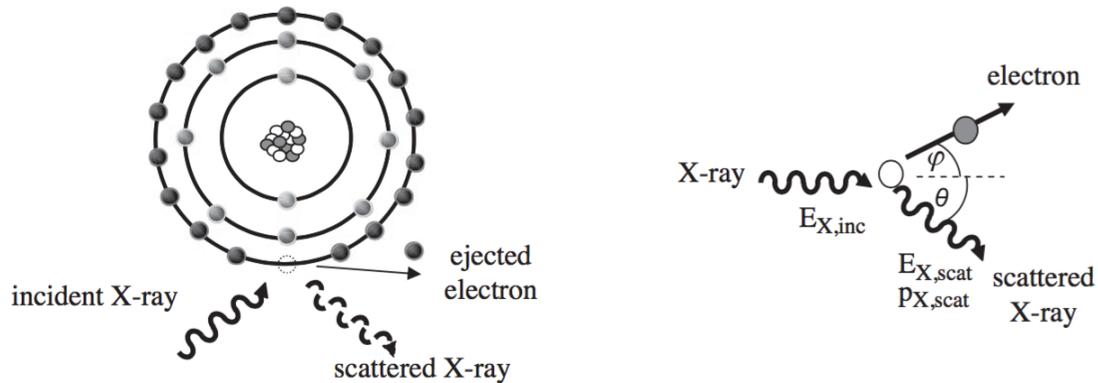
■ Characteristic radiation

- ▶ **Collisions** between high-energy electrons and electron in the metal nuclei
- ▶ Lower probability, lower number of photons
- ▶ *Energy peaks* are characteristic of metal used

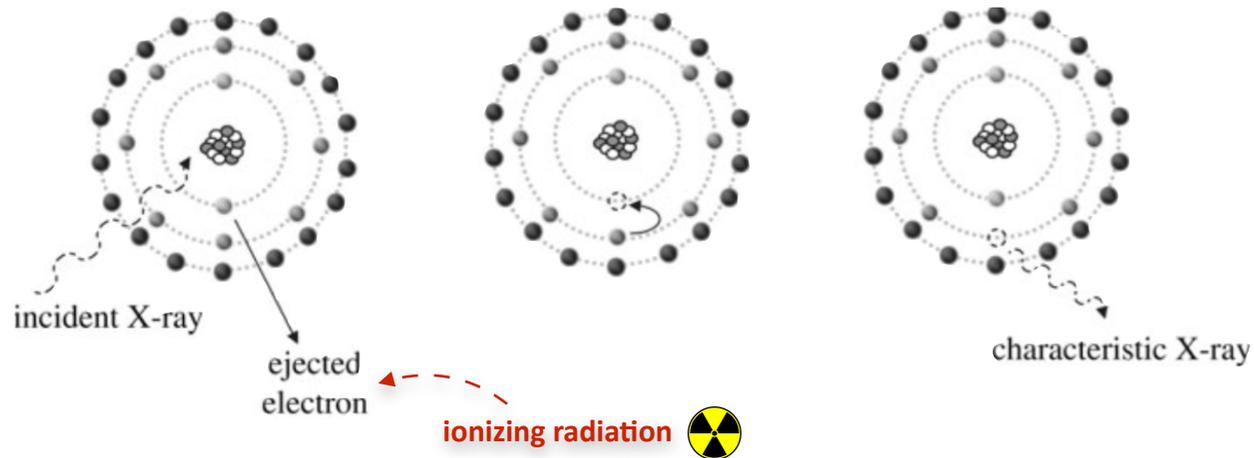


Similar principle of x-ray generation

Compton scattering



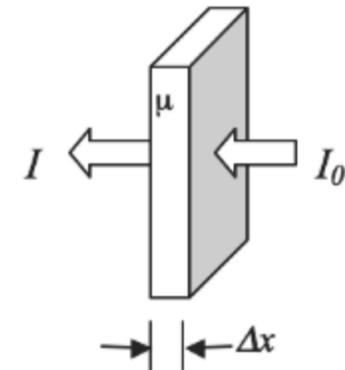
Photoelectric attenuation



Simple case: single material

- ▶ Beam intensity (I_0) is *attenuated* by absorption/deflection
- ▶ Every material has specific *attenuation coefficient* (μ)
- ▶ Attenuation directly proportional to *material thickness* (Δx)
- ▶ Final intensity (I) is given by *Lambert Beer law*:

$$I = I_0 e^{-\mu \Delta x}$$



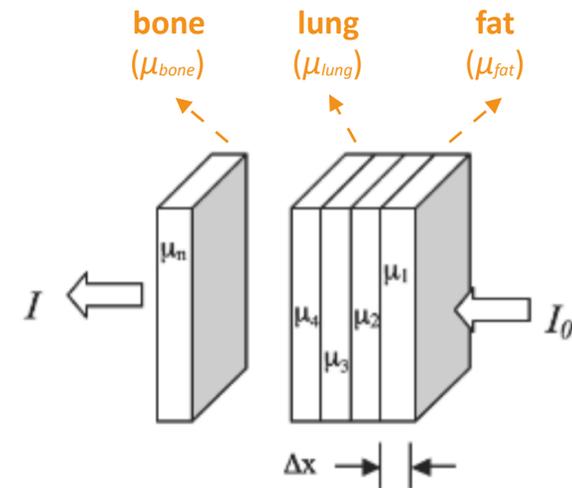
Real case: multiple materials

- ▶ Lambert-Beer law applied in *cascade*:

$$I = I_0 e^{-\mu_1 \Delta x} e^{-\mu_2 \Delta x} \dots e^{-\mu_n \Delta x} = I_0 e^{-\sum_{i=1}^n \mu_i \Delta x}$$

- ▶ Usually, *attenuation ratio* (p) is reported:

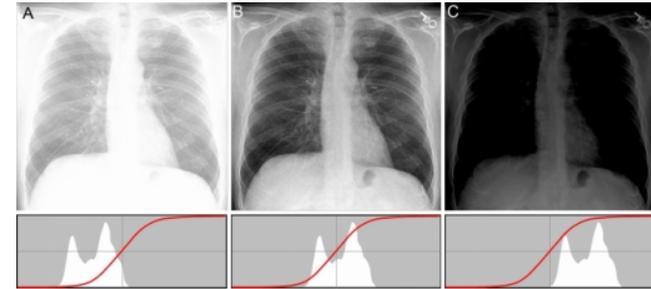
$$p = -\ln \left(\frac{I}{I_0} \right) = \sum_{i=1}^n \mu_i \Delta x = \int \mu(x) dx$$



Equipment

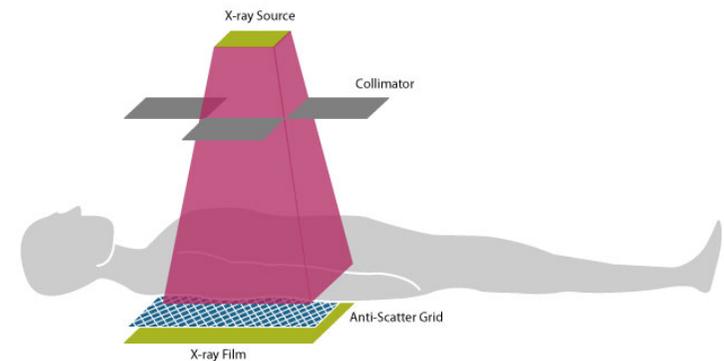
■ Detectors

- ▶ *Traditional film vs digital detectors*
- ▶ Possibility to adjust contrast



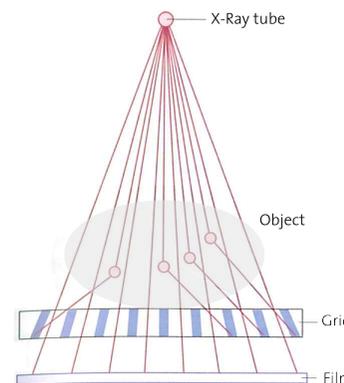
■ Collimators

- ▶ Want to image a specific FOV
- ▶ Reduce *radiation dose* (unnecessary)
- ▶ Limit *scattered x-rays* from outside FOV



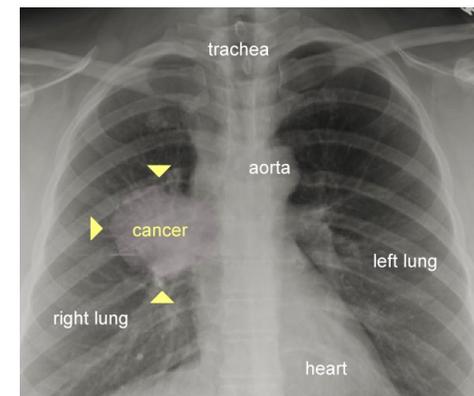
■ Anti-scatter grids

- ▶ Scattered x-rays reduce CNR
- ▶ Limit this *secondary radiation*
- ▶ NB: reduce also image intensity



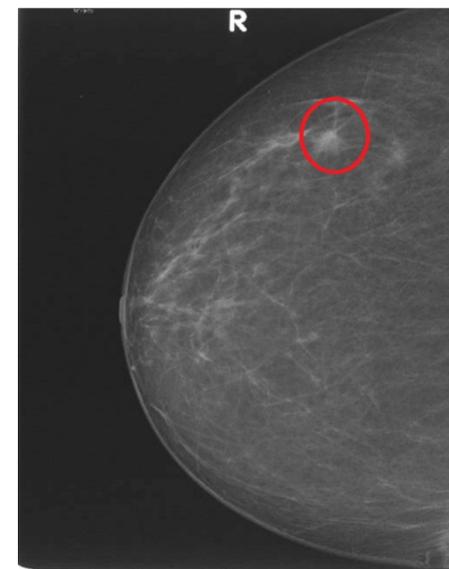
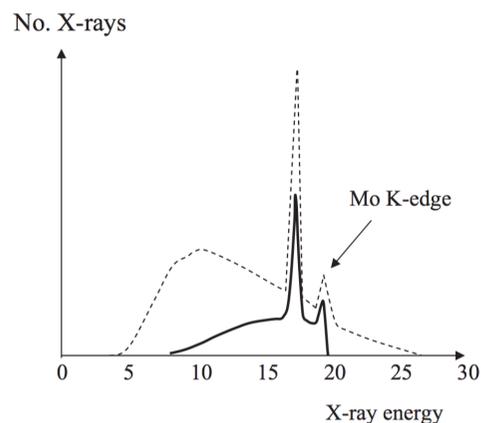
■ Main applications

- ▶ Fractures/cracks in bones
- ▶ Lung cancer



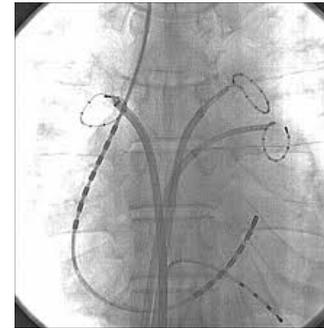
■ Mammography

- ▶ Detect *small tumors or calcifications* in the breast
 - less than 1 mm
- ▶ NB: **low radiation dose** to avoid tissue damage
- ▶ Specialized anode made of *molybdenum*



■ Fluoroscopy

- ▶ Placement of catheters, guide-wires etc
- ▶ *Continuous x-ray imaging*
 - very short x-ray pulses (5-20 ms)
 - 30 frames/s
- ▶ Special equipment to reduce x-ray dose



■ Angiography

- ▶ High-resolution images of *vasculature*
- ▶ Procedure:
 - acquire a regular image
 - another after injecting a *contrast agent* into the bloodstream
 - subtract the two images
- ▶ Contrast agent
 - chemical substance that *accumulates* in specific organs/tissues
 - enhances the contrast of that structure (w.r.t. other tissues)

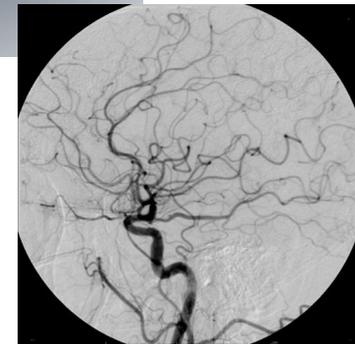
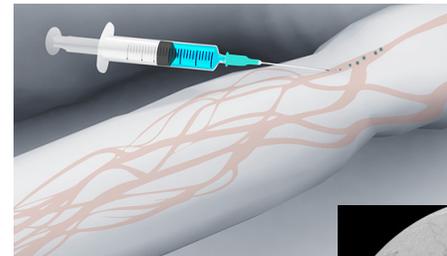
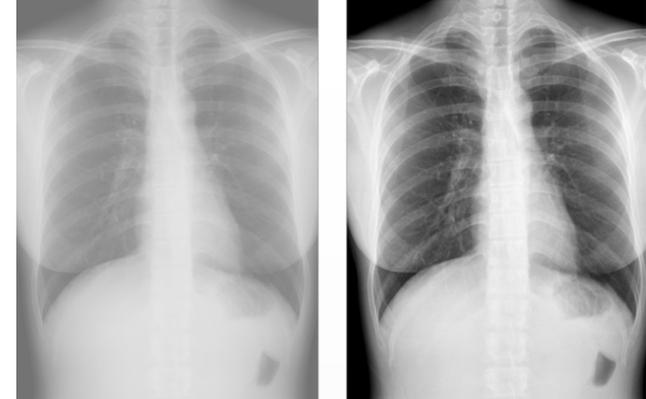


Image quality

Artifacts and post-processing

- ▶ There's no actual post-processing here
- ▶ Most artifacts due to:
 - calibration/exposure (e.g. over- and under-exposure)
 - hardware failure (e.g. detectors)
 - operator/patient mistakes (e.g. movement, necklaces, finger marks etc)



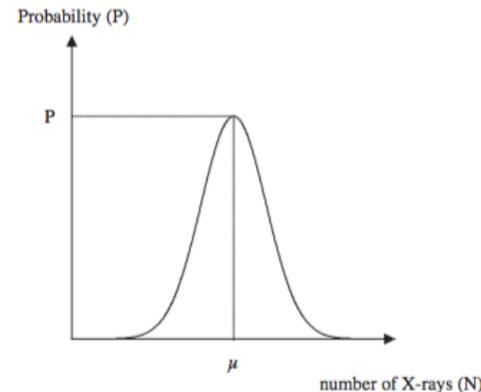
Note

- ▶ Noise in Poisson distributed

- mean = μ
- $std = \sqrt{\mu}$

- ▶ $SNR \propto \sqrt{N}$

- ▶ SNR 2x \rightarrow radiation dose 4x



Summary

■ Pros

- ▶ Quick ($< 2-3\text{ s}$) and accurate (0.1 mm)
- ▶ Cheap

■ Cons

- ▶ Ionizing radiation 
- ▶ 2D projections

■ Applications

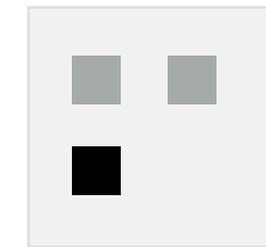
- ▶ Bones fractures
- ▶ Calcifications
- ▶ Lung cancer

Computed Tomography

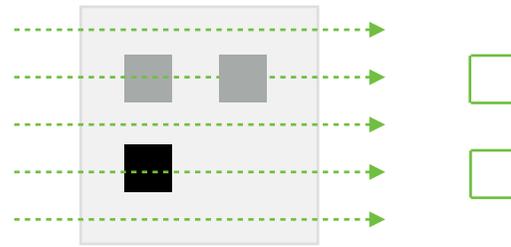
Basic principle

■ Problem: X-ray imaging is planar

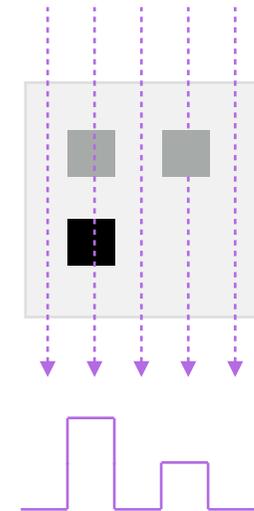
- ▶ 2D images from 3D object
- ▶ Structures can overlap and be hidden



object to be studied



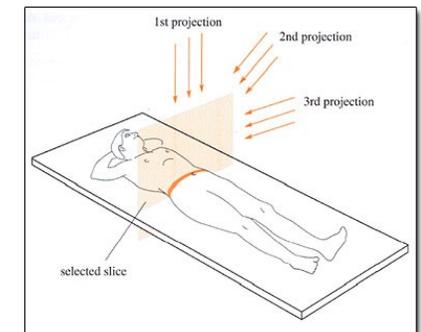
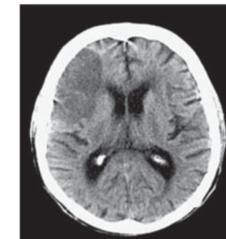
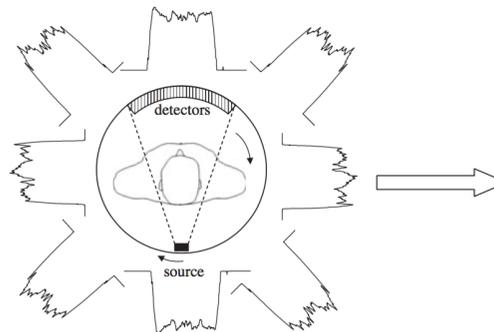
single x-ray acquisition



single x-ray acquisition

■ Solution: Computed Tomography (CT)

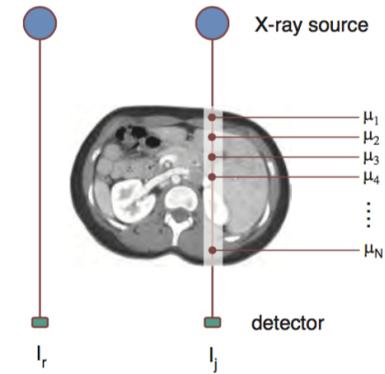
- ▶ Idea is to acquire many **projections**
 - *Tomography* = "picture of a plane"
 - *Computed* = "need reconstruction"



Projection coordinate system

■ Assumption: X-rays are parallel

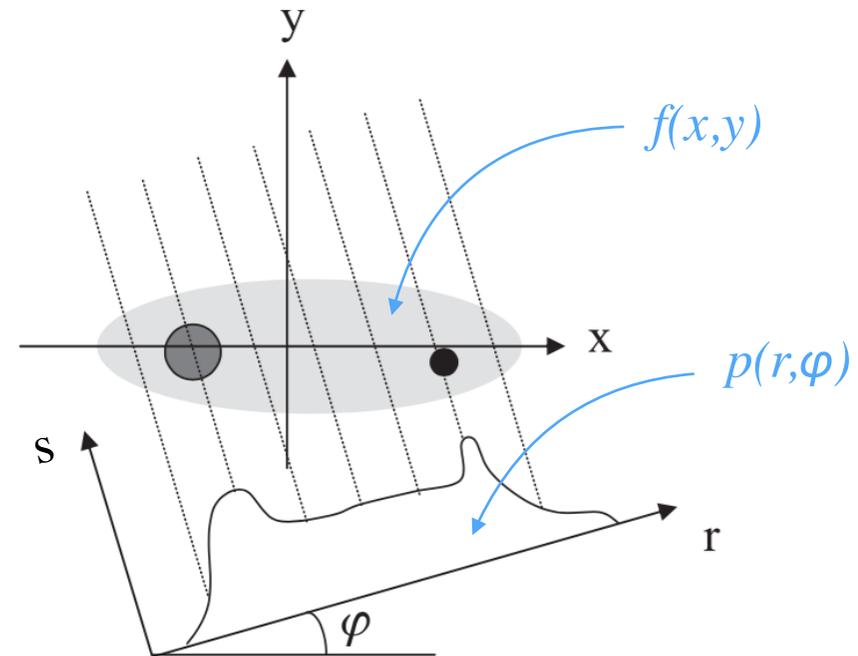
- ▶ Corresponds to *1st generation scanners* (see later)
- ▶ Simplifies math, to get the idea



■ Projection: new coordinate system

$$\begin{pmatrix} r \\ s \end{pmatrix} = \begin{pmatrix} \cos \varphi & \sin \varphi \\ -\sin \varphi & \cos \varphi \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$

- ▶ $f(x,y)$ is the *object* to study
- ▶ $p(r,\varphi)$ is the acquired projection
- ▶ φ is the *angle* at which the projection was acquired
- ▶ s represents the coordinate along the X-ray



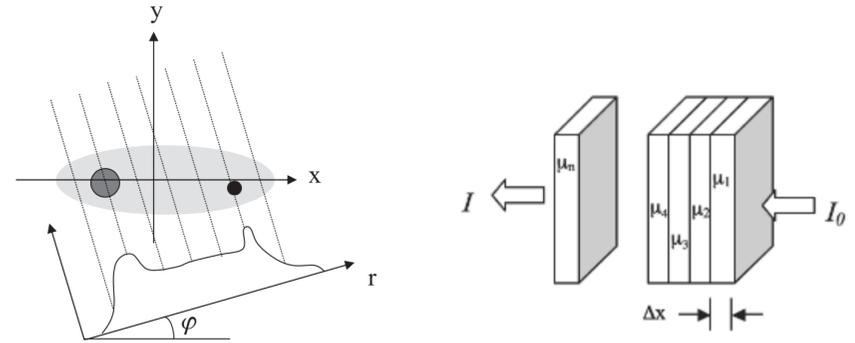
Hounsfield units (HU)

Recall:

- ▶ Intensity measured at detector r :

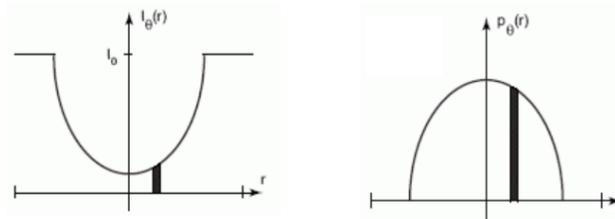
$$I_\varphi(r) = I_0 e^{-\int_{\text{line}} \mu(x,y) ds}$$

$$= I_0 e^{-\int_0^\infty \mu(r \cos \varphi - s \sin \varphi, r \sin \varphi + s \cos \varphi) ds}$$



- ▶ Attenuations are always reported:

$$p = -\ln \left(\frac{I}{I_0} \right)$$



Moreover, in CT, pixel values are normalized w.r.t. water

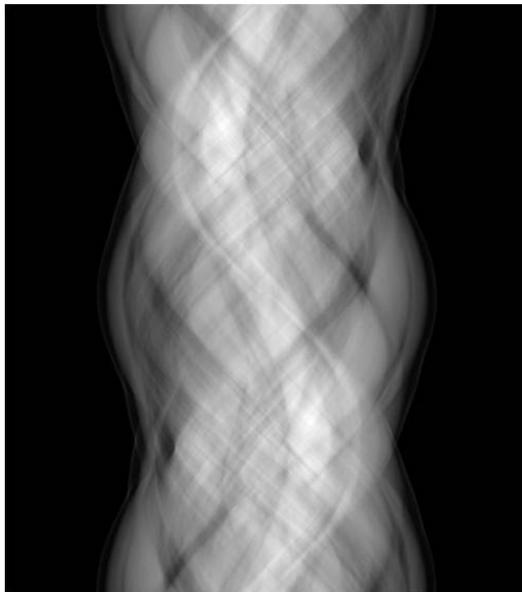
$$CT(x, y) = 1000 \frac{\mu(x, y) - \mu_{\text{water}}}{\mu_{\text{water}}}$$

- ▶ Hounsfield units (HU)
- ▶ Values comparable between scanners

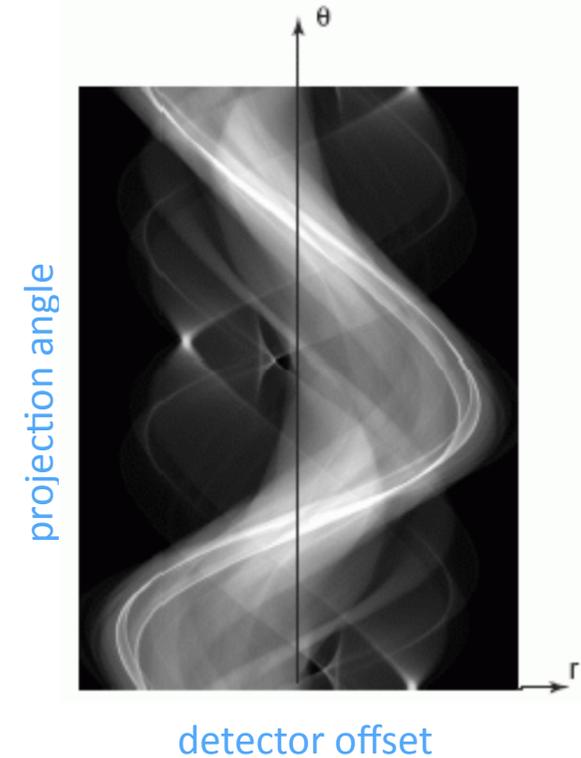
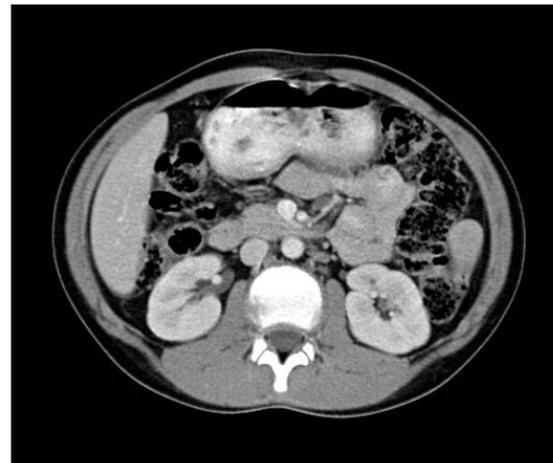
Tissue	CT number (Hounsfield units)
Bone	1000–3000
Muscle	10–40
Water	0
Lipid	–50 to –100
Air	–1000
Brain (white matter)	20 to 30
Brain (grey matter)	35 to 45
Blood	40

- **Collection of projections at several angles**
 - ▶ i.e. $p(r, \varphi)$, it's a 2D image
- **NB: this is the data that is *actually acquired* by the CT scanner!!!**

Sinogram

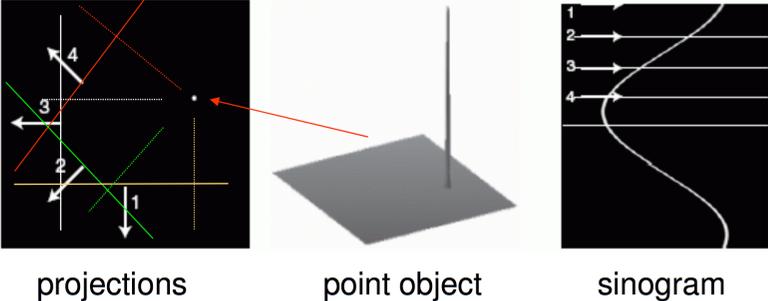


Reconstruct

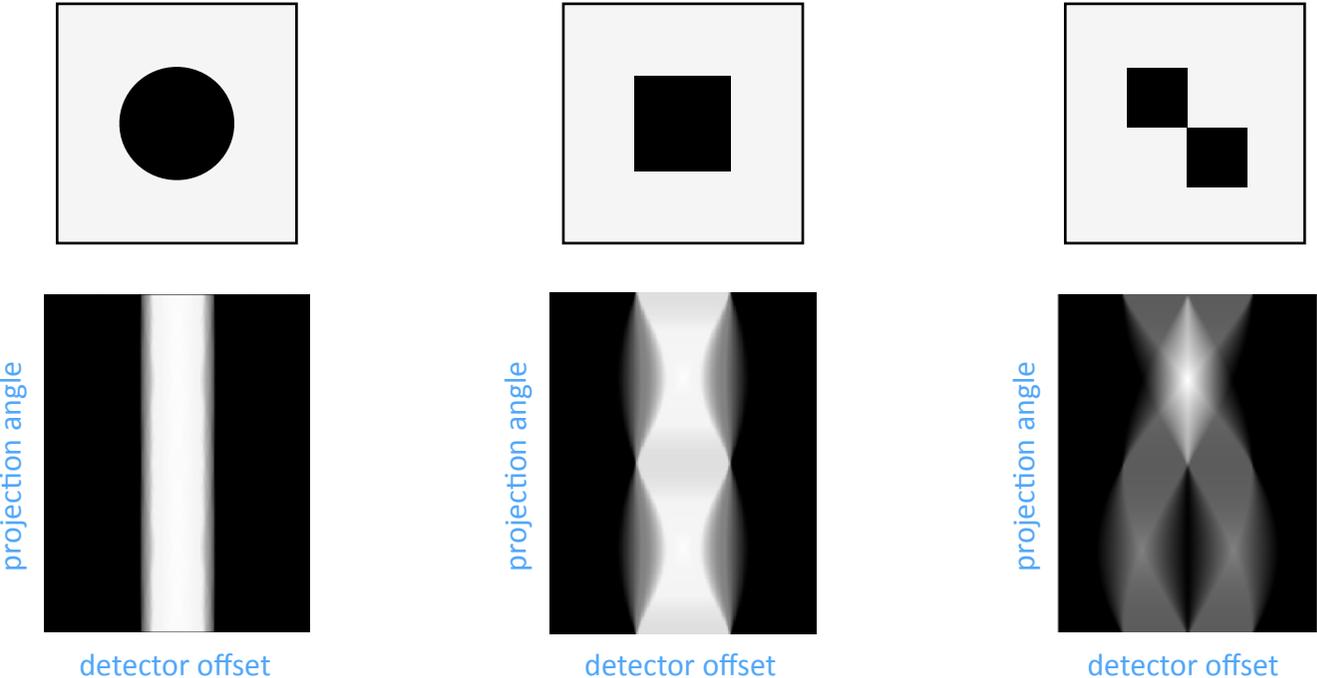


Basic example

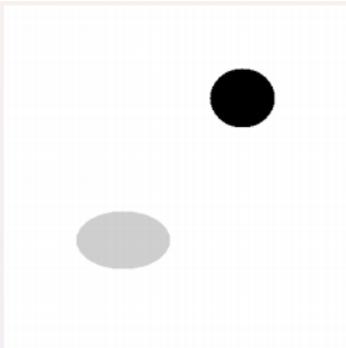
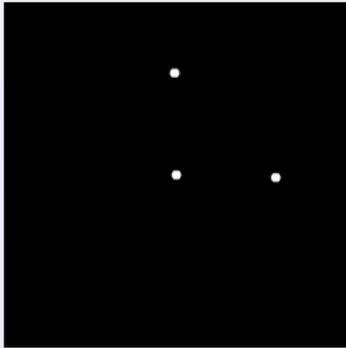
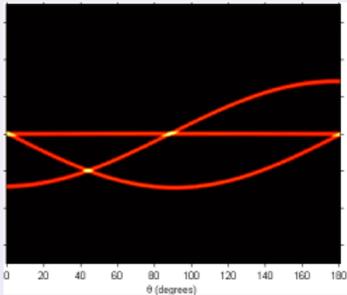
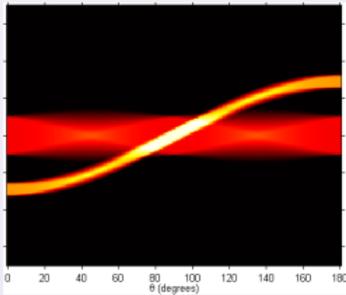
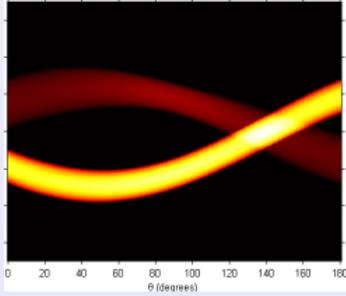
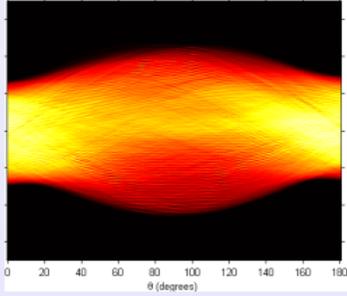
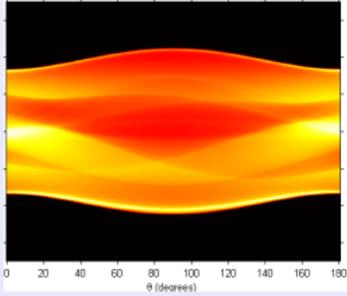
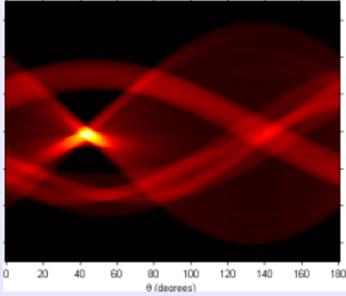
- ▶ Imagine a simple object, i.e. *single point*
- ▶ As system rotates and projections are acquired...
- ▶ ...and its signal describes a *sinusoid!*



Other examples

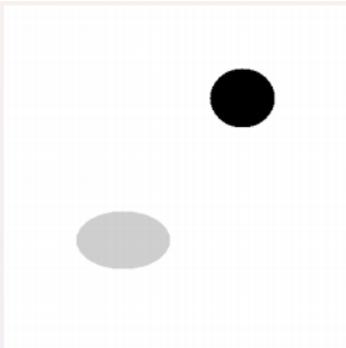
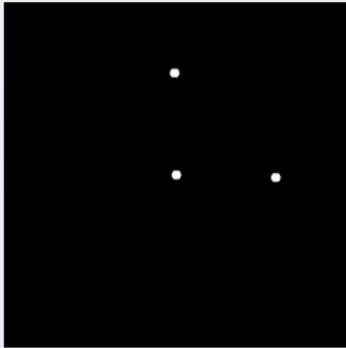
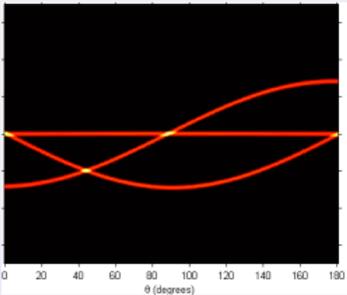
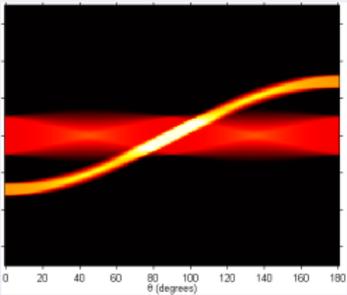
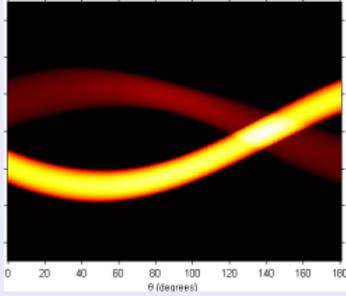
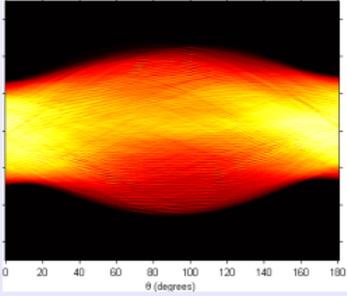
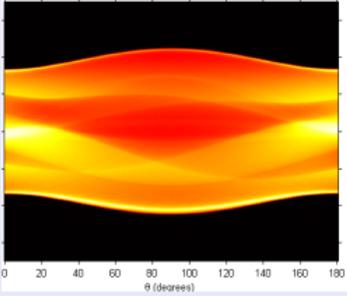
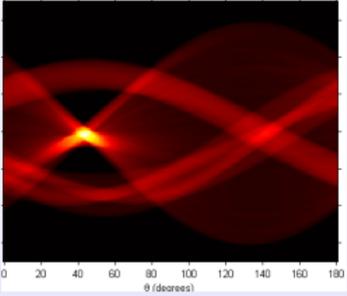


■ Can you match *objects* with *sinograms*?

 <p>1</p>	 <p>2</p>	 <p>3</p>	 <p>4</p>
 <p>5</p>	 <p>6</p>	 <p>A</p>	 <p>B</p>
 <p>C</p>	 <p>D</p>	 <p>E</p>	 <p>F</p>

Can you match *objects* with *sinograms*?

1→C, 2→B, 3→D, 4→F, 5→A, 6→E

 <p>1</p>	 <p>2</p>	 <p>3</p>	 <p>4</p>
 <p>5</p>	 <p>6</p>	 <p>A</p>	 <p>B</p>
 <p>C</p>	 <p>D</p>	 <p>E</p>	 <p>F</p>

■ Introduced in 1917 by **Johann Radon**

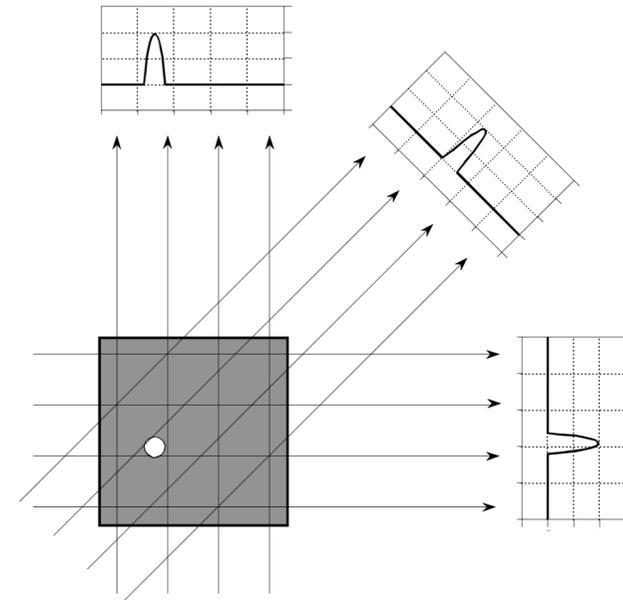
- ▶ Transformation from **image** $f(x,y)$ to its **sinogram** $p(r,\varphi)$:

$$\begin{aligned} p(r, \varphi) &= R\{f(x, y)\} \\ &= - \int_{-\infty}^{\infty} f(r \cos \varphi - s \sin \varphi, r \sin \varphi + s \cos \varphi) ds \end{aligned}$$



■ He also provided a formula for the **inverse transform**

- ▶ We will see some algorithms in a second
- ▶ We will implement it in one lab



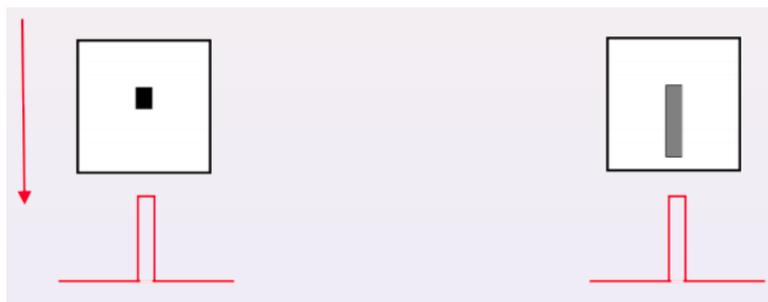
■ Used by **G. Hounsfield** and **A. Cormack** as the base for CT reconstruction in 1972

- ▶ Jointly awarded for **Nobel Prize in Medicine** in 1979



■ Radon showed that it is possible to reconstruct an object for which **all its projections are known**

- ▶ In practice, only a finite number are available (i.e. trade-off with patient comfort)
- ▶ Multiple solutions are always possible/compatible!



1 projection



2 projections

■ Always a **bias** in the reconstructions

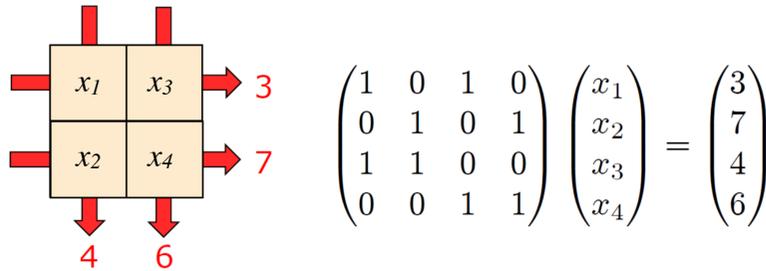
- ▶ Advanced reconstruction methods, e.g. iterative techniques (ART)
- ▶ Introduce prior knowledge, e.g. spatial regularization

Reconstruction: system of linear equations

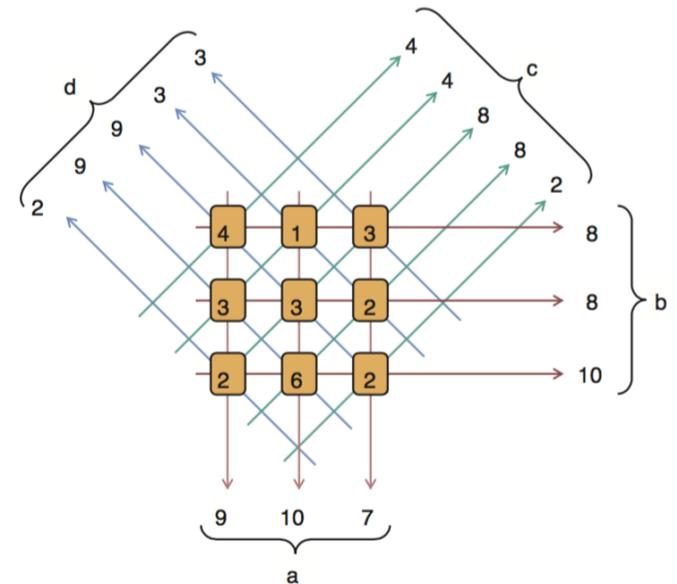
■ Totally impractical, but gives an idea of the problem

▶ One equation can be written for each measurement

- a particular sample in a particular profile is the *sum of a particular group of pixels* in the image



▶ To calculate N^2 unknowns (all pixels in the image) there must be N^2 independent equations (i.e. N^2 measurements are required)



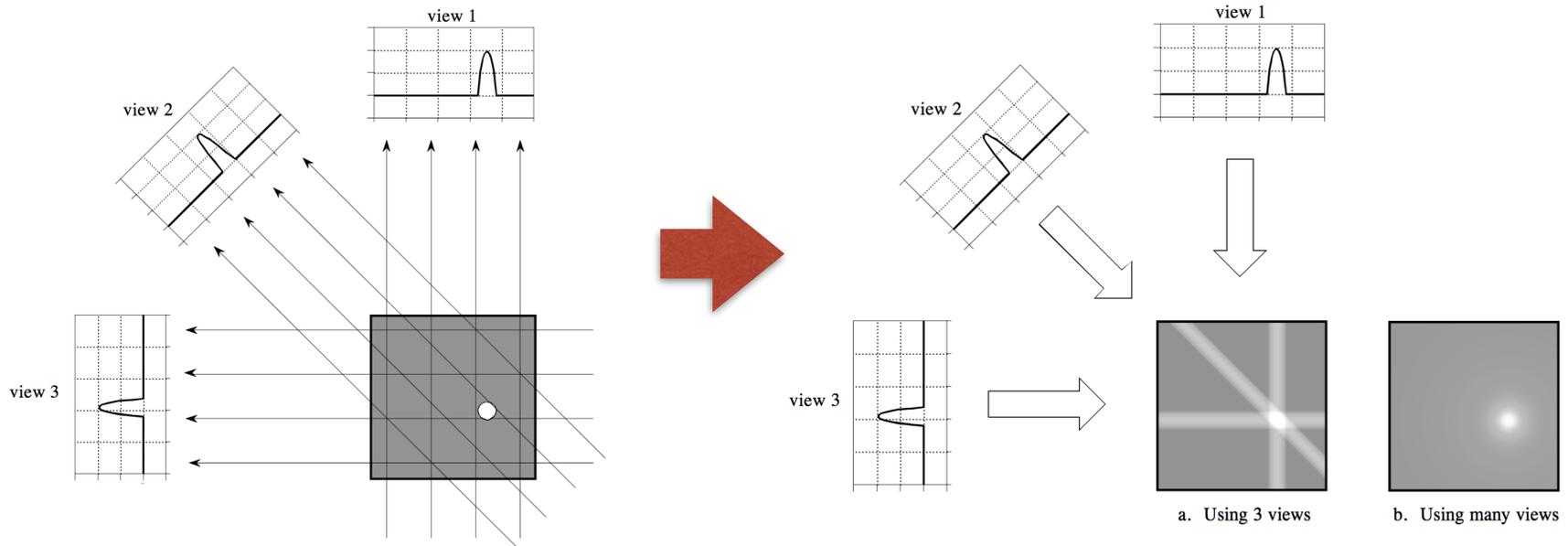
■ Process is similar to “Sudoku”

■ Drawbacks

- ▶ **Computation time:** several hundred thousand simultaneous equations
- ▶ **Stability** (for the same reason)

It's the most intuitive approach

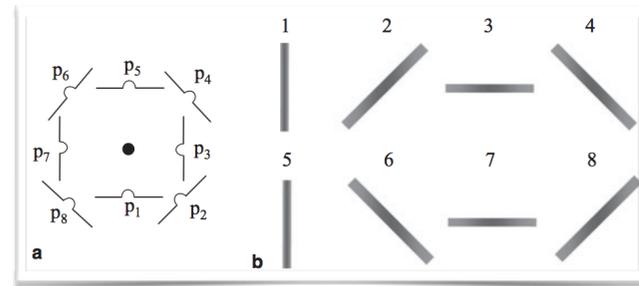
- Take each view and **smear it back** along the path it was originally acquired



The reconstructed image is given by:

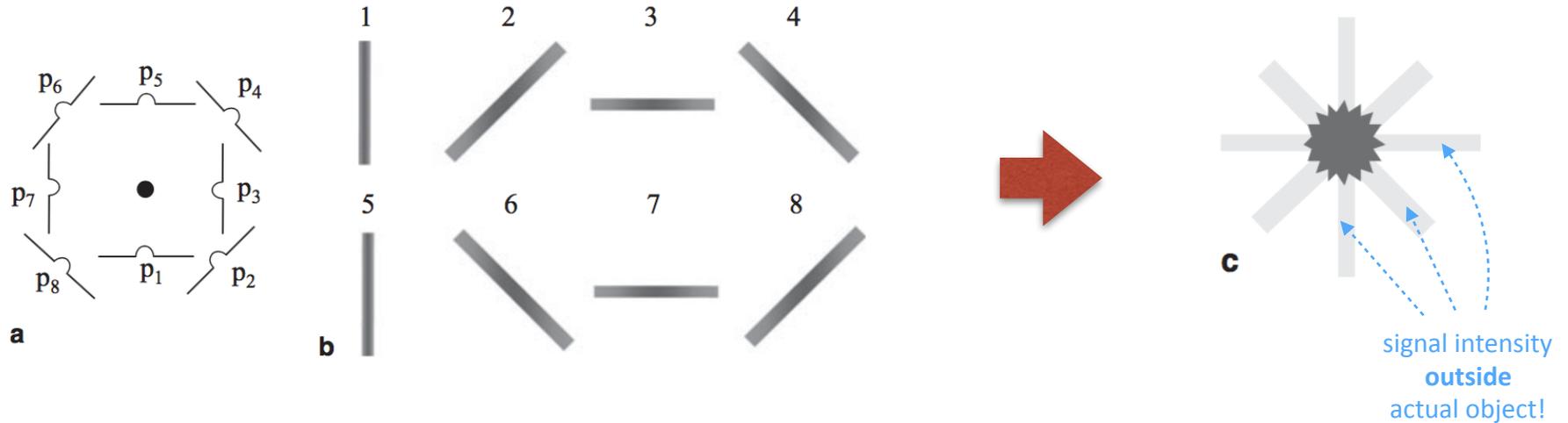
$$\hat{f}(x, y) = \sum_{i=1}^n \tilde{p}(r, \varphi_i) \Delta\varphi$$

estimated image

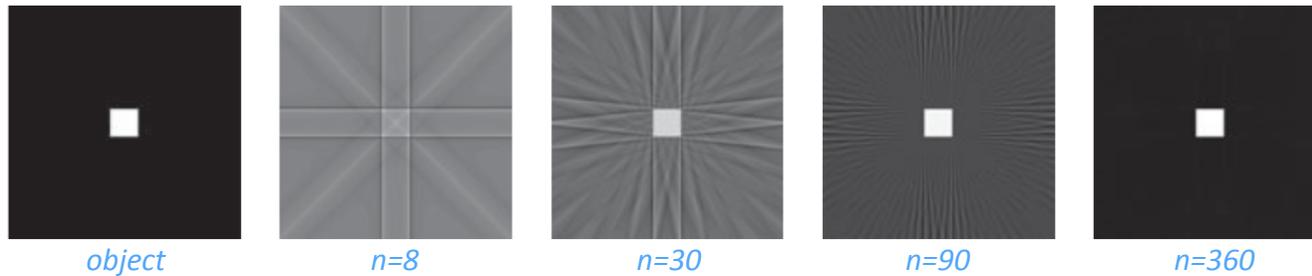


smearing process

■ “Star effect”: resulting image is blurred



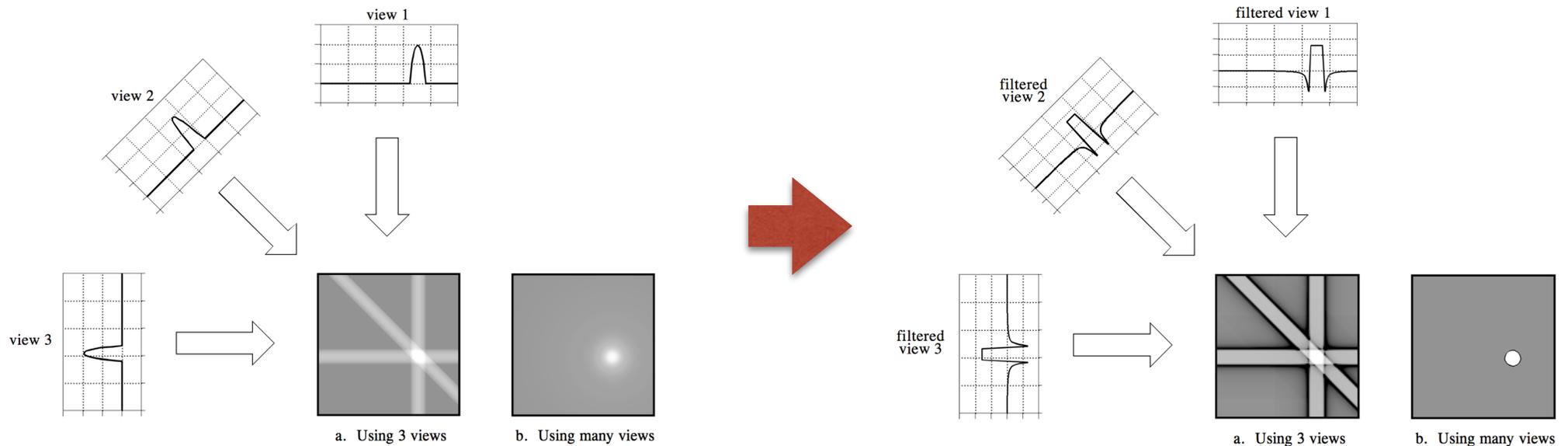
■ Artifact can be reduced by acquiring more projections



- ▶ Even a large number of projections leads to blurring
- ▶ More projections → longer scan time, i.e. patient comfort
- ▶ More projections → more radiations ☢

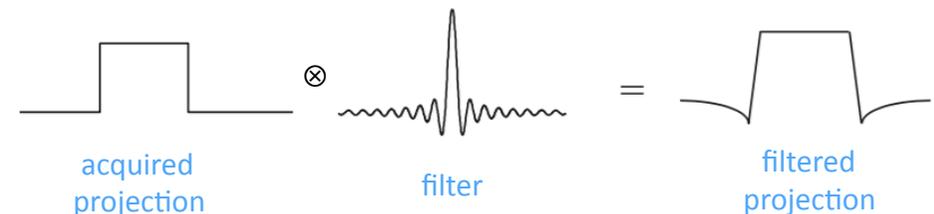
■ It is a well-understood artifact

- ▶ Fourier theory* shows that this blurring can be reduced by applying an **appropriate filter function** to each projection before reconstruction

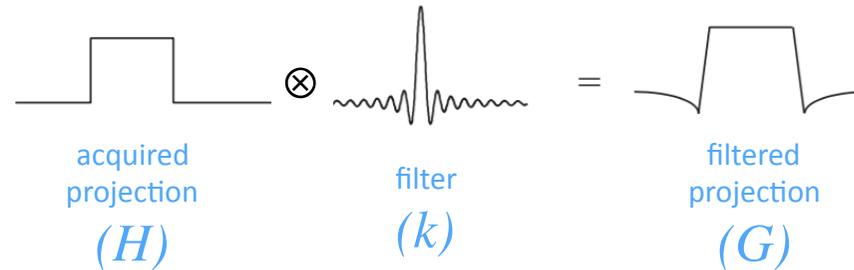


■ Intuition

- ▶ **“Negative lobes”** introduced around the edges **cancel out** the unwanted **“positive blurring signal”** around the original edges of the object



- The filter is applied via **convolution**



defined as

$$G(x) = \int_{-\infty}^{\infty} H(x') k(x - x') dx' = H(x) \otimes k(x)$$

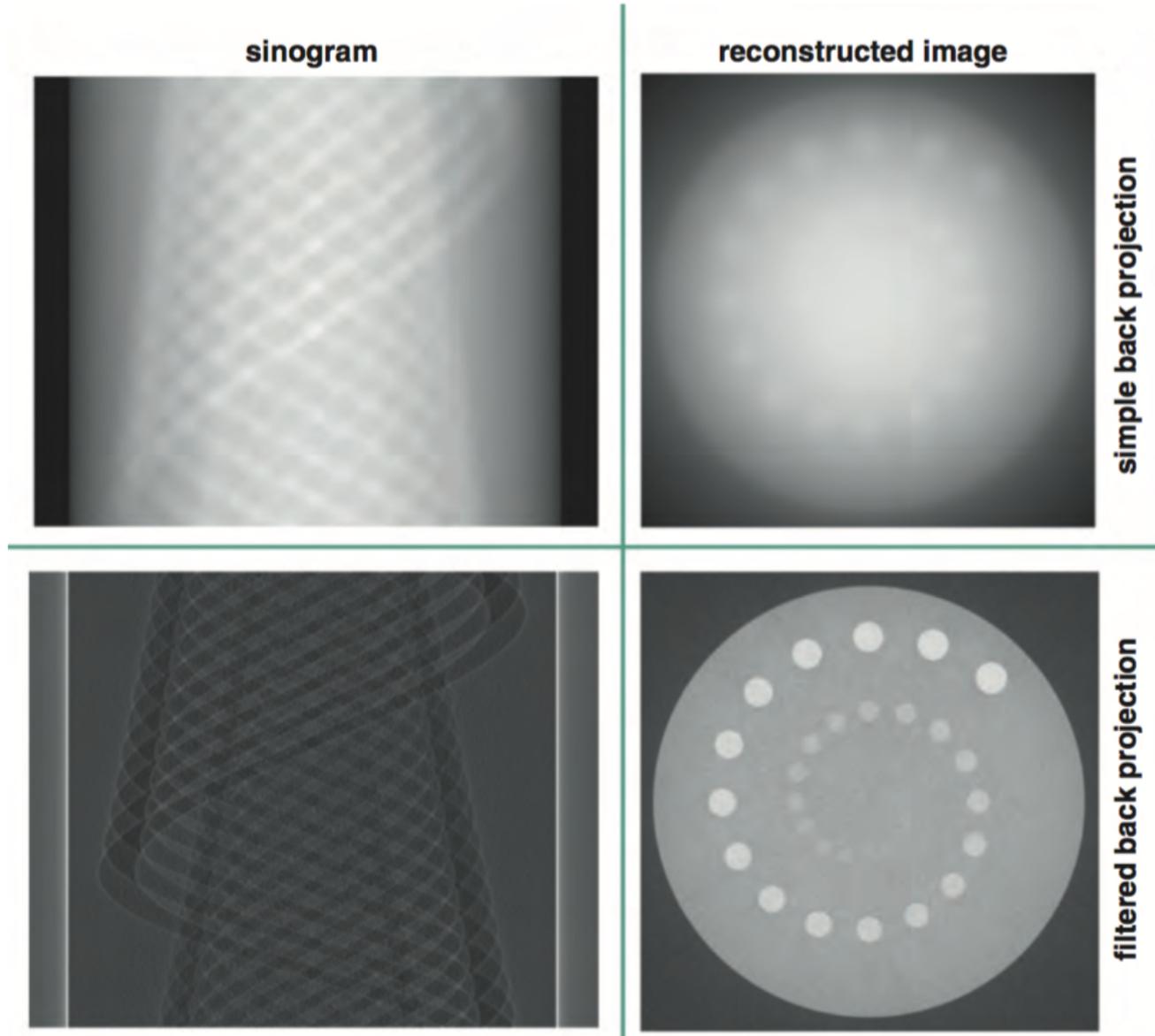
- In practice...

H	Kernel	G	H	Kernel	G	H	Kernel	G
42.4	$\times 0.20$	62.8	42.4	$\times 0.20$	62.8	42.4	$\times 0.20$	62.8
87.8	$\times 0.20$		87.8	$\times 0.20$		87.8		
36.2	$\times 0.20$		36.2	$\times 0.20$		36.2		
71.5	$\times 0.20$		71.5	$\times 0.20$		71.5		
76.0	$\times 0.20$		76.0	$\times 0.20$		76.0		
20.7		65.4	20.7		65.4	20.7		65.4
83.4		63.6	83.4		63.6	83.4		63.6
75.5			75.5			75.5		
62.2			62.2			62.2		

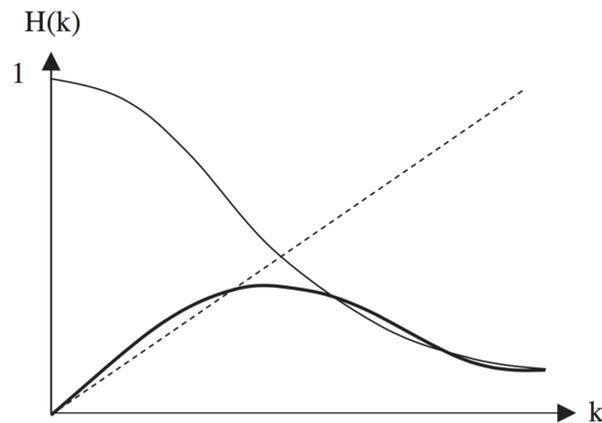
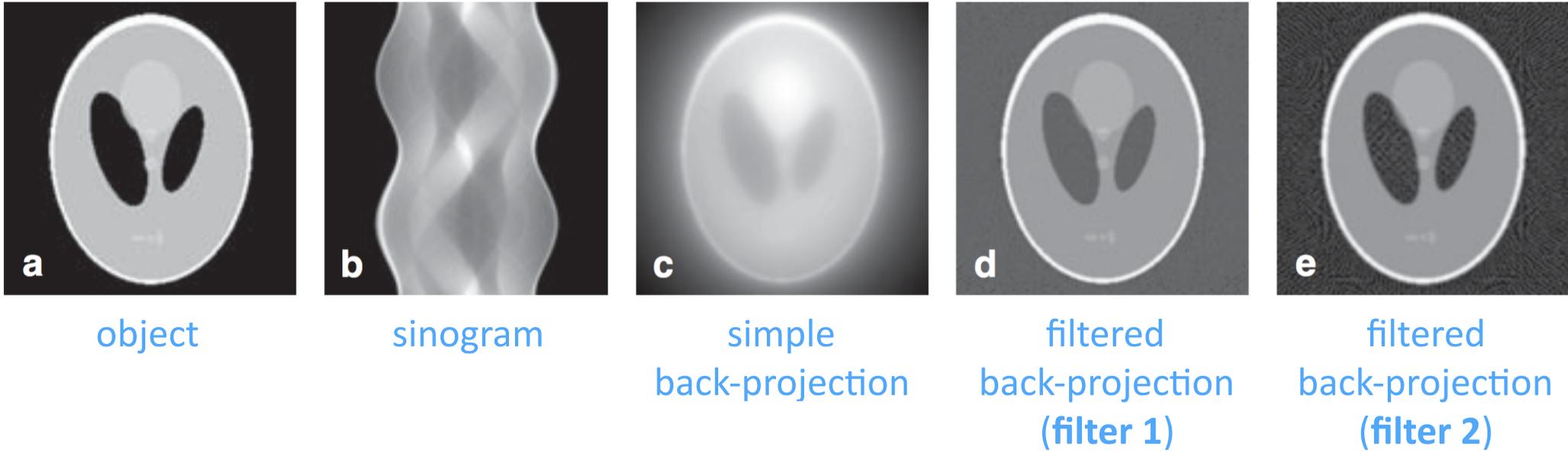
- Note

- ▶ This operation is really time consuming (**very slow!**)
- ▶ Much more efficient if performed in Fourier space*

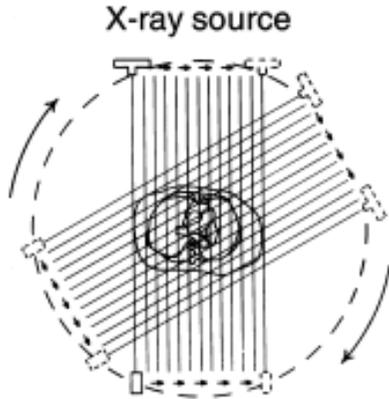
■ *Simple vs filtered* back-projection



■ Simple vs filtered back-projection

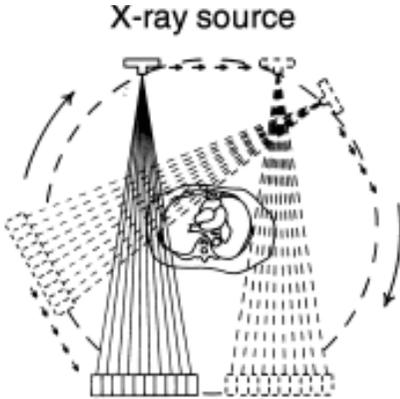


Scanner generations



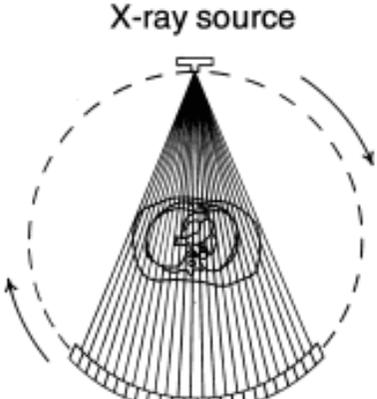
Single detector

1st generation CT scanner
(Parallel beam, translate-rotate)



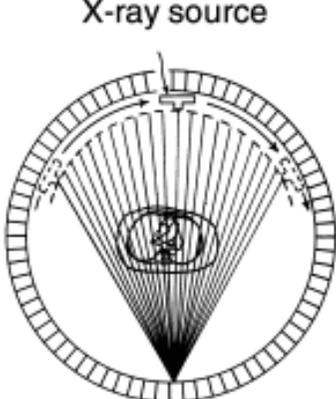
Detector array

2nd generation CT scanner
(Fan beam, translate-rotate)



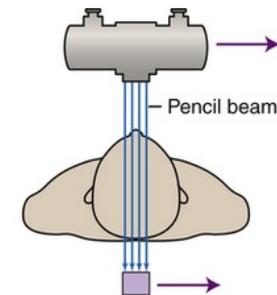
Detector array

3rd generation CT scanner
(Fan beam, rotate only)

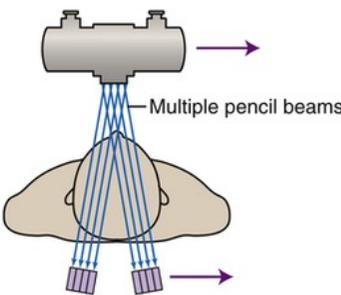


Detector array

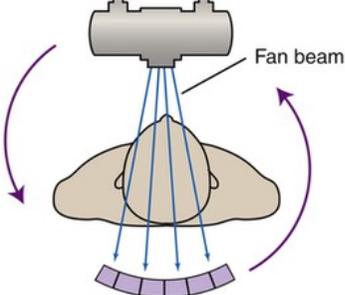
4th generation CT scanner
(Fan beam, stationary circular detector)



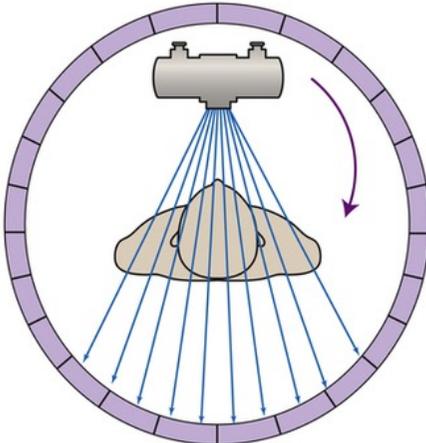
A Single detector



B Multiple detectors



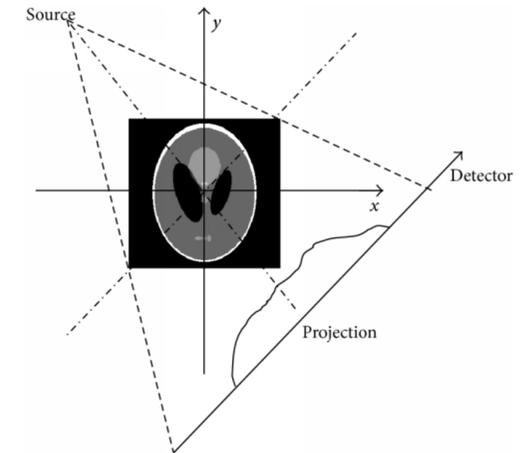
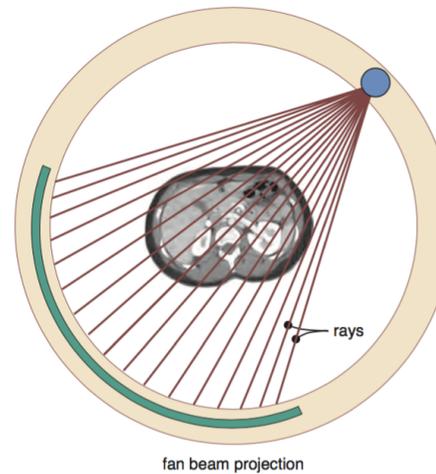
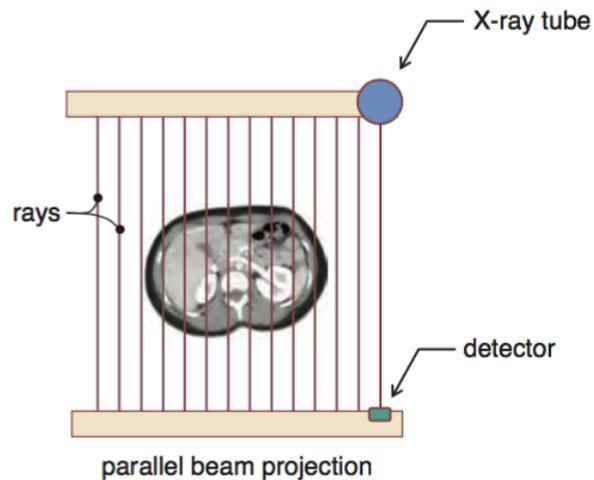
C Multiple detector array



D Stationary ring of detectors

■ Example: fan-beam geometry

- ▶ X-rays are *no longer parallel*



- ▶ Equations need to be rewritten in this **new coordinate system!**

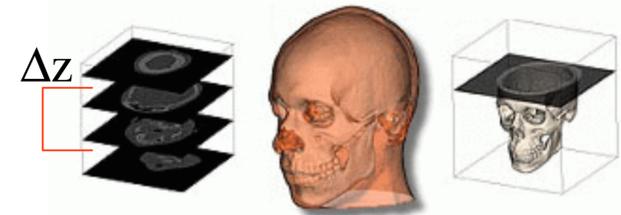
■ Also the **detector geometry** changes the underlying math

- ▶ *Linear vs curved* detectors
- ▶ *Multiple rows* of detectors

■ Imaging in 3D

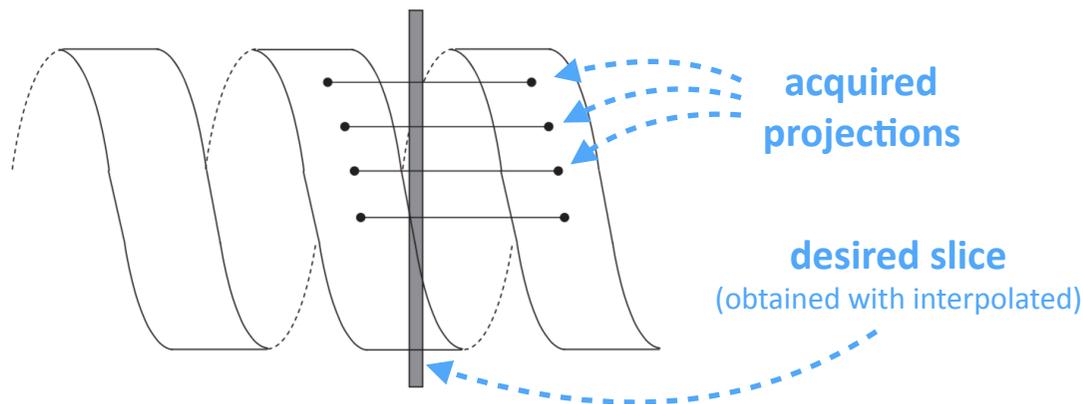
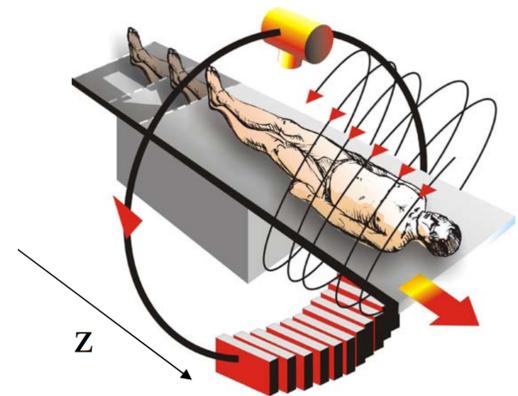
▶ Sequential CT

- advance table with patient (z direction) **after** each full 2D slice acquisition
- stop-motion shakes the patient → motion artifacts
- very slow process



▶ Spiral/helical CT

- advance table with patient *continuously* (z grows) **while** the X-ray source and detectors rotate (φ grows)
- very fast and stable
- allows reducing *tissue radiation doses*
- reconstruction process involves *interpolation* of data points not acquired



Summary

■ Pros

- ▶ As X-rays...
- ▶ ...but allows 3D exams

■ Cons

- ▶ Ionizing radiation 
- ▶ Higher radiation dose than X-rays

■ Applications

- ▶ As X-rays (e.g. bones fractures, lung cancer etc)
- ▶ Wider range of clinical conditions in almost any organ
- ▶ Very useful in *cardiac imaging*: especially in presence of pacemakers
(so quick to acquire all projections that freezes the cardiac motion)
- ▶ *Liver imaging*: all projections at high-resolution in a single breath-hold